Fabiano Braz.

Senior UX/UI Designer

Campo Grande, MS — Brazil

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SUMMARY

Senior UX/UI designer with 15+ years across web design, UX, UI and front-end, on public-sector systems and portals. I organize information, document decisions and carry design all the way into code, from Figma to Angular. In recent projects I use AI in the process, on top of a design system, tokens and documentation.

EXPERIENCE

Senior UX/UI Designer

Imagetech, working at TCE-MS (State Audit Court) · `2024 – present`

- Evolution and standardization of the institutional design system (TCE Components 2.0), with tokens and documentation written for people and for AI.
- Blind A/B test measuring the effect of the docs on AI-generated screens: from 5 serious API errors per run to none.
- AI prototyping skill for analysts, in the open Agent Skills format, shipped with the library (Claude Code and GitHub Copilot).
- Figma prototypes with variables, connected to Angular code through MCP.
- Standardization of the Transparency Portal and architecture of new public portals, from wireframe to implementation, with AI in the process.

UX/UI Designer

AGETEC, Campo Grande City Government · `2018 – 2024`

- Led interface and experience design for several city websites and apps.
- Built prototypes and mock-ups aligned with user needs and project requirements.
- Worked with multidisciplinary teams to integrate design and development.

Web Project Manager

State Audit Court of Mato Grosso do Sul (TCE-MS) · `2015 – 2017` · in parallel with SES/MS

- Managed web projects applying project-management best practices.
- Coordinated delivery from planning to launch, in line with each project's guidelines.

UX/UI Designer

State Health Department of Mato Grosso do Sul (SES/MS) · `2009 – 2018`

- Design and implementation of high-impact projects, including the Caravana da Saúde.
- Took part in every design phase, from user research to layouts and prototypes.

SELECTED PROJECTS

TCE Components 2.0

Design system · AI · TCE-MS · `2024 · ongoing`

The TCE-MS institutional design system, built in Angular. I wrote the documentation that people and AI read before building a screen, and measured its effect in a blind test.

Role: AI-ready documentation, tokens and the Figma ↔ code bridge

Procurement Portal

Public portal · TCE-MS · 2025

The TCE-MS procurement portal, with bids, contracts, direct purchases, price registration and online supplier registration. I did the whole project, from ideation to code.

Role: Full project, from ideation to code

MPC-MS Website

Institutional website · MPC-MS · 2025

Website of the Public Prosecutor's Office of Accounts of Mato Grosso do Sul, with its work, legislation, news, articles and public exams, plus quick access to case law, transparency and the official gazette. I did the whole project, from ideation to code.

Role: Full project, from ideation to code

Transparency Portal

Public portal · TCE-MS · 2026 · ongoing

Standardization of the TCE-MS Transparency Portal on the institutional design system, with content organized into categories and a responsive interface.

Role: UX/UI and standardization on the design system

Caravana da Saúde

Website and care-management system · SES/MS · 2015

A travelling health program by the State of Mato Grosso do Sul to cut SUS waiting lines for exams and surgeries. I designed the website and the user experience of the system that carried each patient from intake to care.

Role: System UX and website design

Portfolio and full case studies: fabianobraz.com.br/en/projects

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SKILLS

UX: User-centered design, Information architecture, Prototyping, Documentation

UI: Figma (variables, components), Design systems and tokens, Photoshop, Illustrator, InDesign, XD, Accessibility

Front-end: Angular, HTML, CSS/SASS, Bootstrap, WordPress

AI and workflow: Claude Code, GitHub Copilot, Figma MCP (design → code), AI-readable documentation, Agent Skills, AGENTS.md, A/B tests of AI output

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EDUCATION

Technologist degree in Multimedia Production, Design and Visual Communication

Uniderp, Campo Grande, MS · 2009

LANGUAGES

Portuguese: Native · **English:** C2 Proficient

CERTIFICATIONS AND COURSES

Figma: Figma for UX Design, Designing Microinteractions with Figma, Figma: Designing with Variables and Conditionals, Designing Accessible Components in Figma

UX and design systems: UX Foundations: Style Guides and Design Systems, Interaction Design: Deliverables, Universal Principles of Design, 20 Rules for Visual Communication, Creativity at Work, A Systematic Creative Process for Designers

AI: Design to Code: Using AI to Build Faster, Using AI Imagery for Illustration and Design, What Is Generative AI?

Tools: Creative Cloud Crash Course, Adobe Dimension Essential Training, WordPress: Building a Secure Site

Each linked name opens the certificate on LinkedIn Learning.
